

ViCAR: Visualizing Categories for Automated Rewriting

Bhakti Shah, **William Spencer**, Laura Zielinski, Ben Caldwell, Adrian Lehmann, Robert Rand



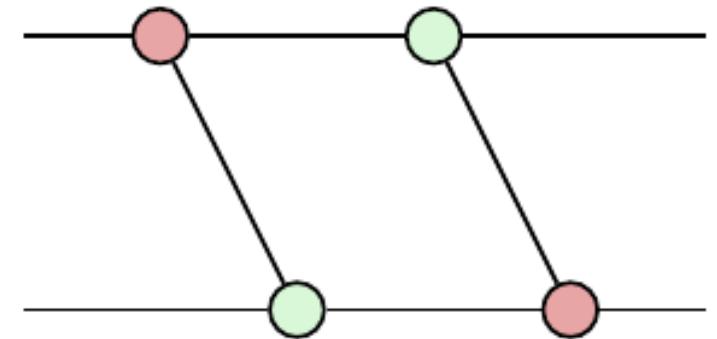
Coq

- Proof assistant
- Machine-checked proofs
 - High confidence, high detail
- Tactic-based, like written proof
- Automation for repetitive tasks

```
Theorem mul_comm : forall m n : nat,  
  m * n = n * m.  
Proof.  
  assert (H:forall n k: nat, n*(S(k))= n + n * k).  
  { intros n k. induction n.  
    - reflexivity.  
    - simpl. rewrite IHn. rewrite add_assoc. rewrite (add_assoc n k (n*k)).  
      | rewrite (add_comm k n). reflexivity. }  
  intros m n. induction n.  
  - rewrite mul_0_r. reflexivity.  
  - rewrite (H m n). simpl. rewrite IHn. reflexivity.  
Qed.
```

VyZX

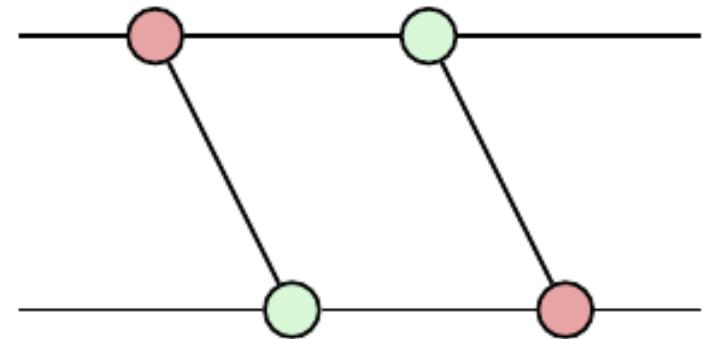
- Formalization of ZX Calculus in Coq
 - System of rewrite rules for ZX Diagrams
 - String diagram representation
 - ZX Diagrams form a monoidal category over \mathbb{N}
- Want to preserve visual nature of ZX Calculus



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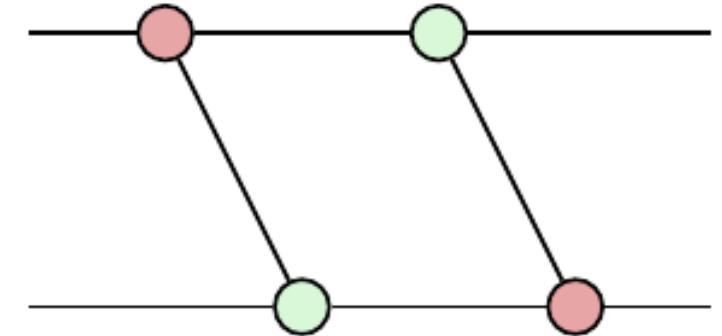
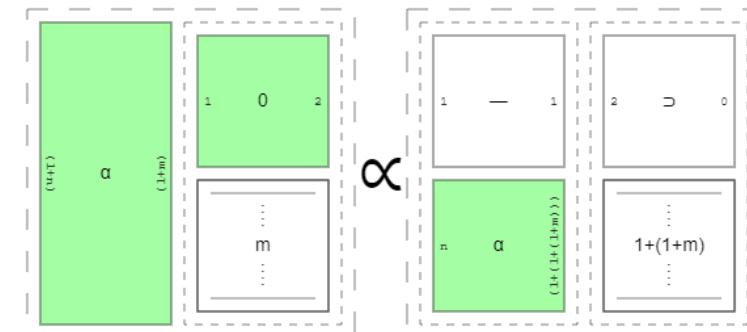
$$\begin{array}{c} Z \quad (S \ n) \quad (S \ m) \quad \alpha \leftrightarrow (Z \ 1 \ 2 \ 0 \\ \uparrow \quad \text{n_wire} \quad \text{m}) \quad \alpha \leftrightarrow - \quad \uparrow \quad Z \ n \quad (S \ S \\ (S \ \bar{m})) \quad \alpha \leftrightarrow (\triangleright \quad \uparrow \quad \text{n_wire} \quad S \\ (S \ m)) \end{array}$$



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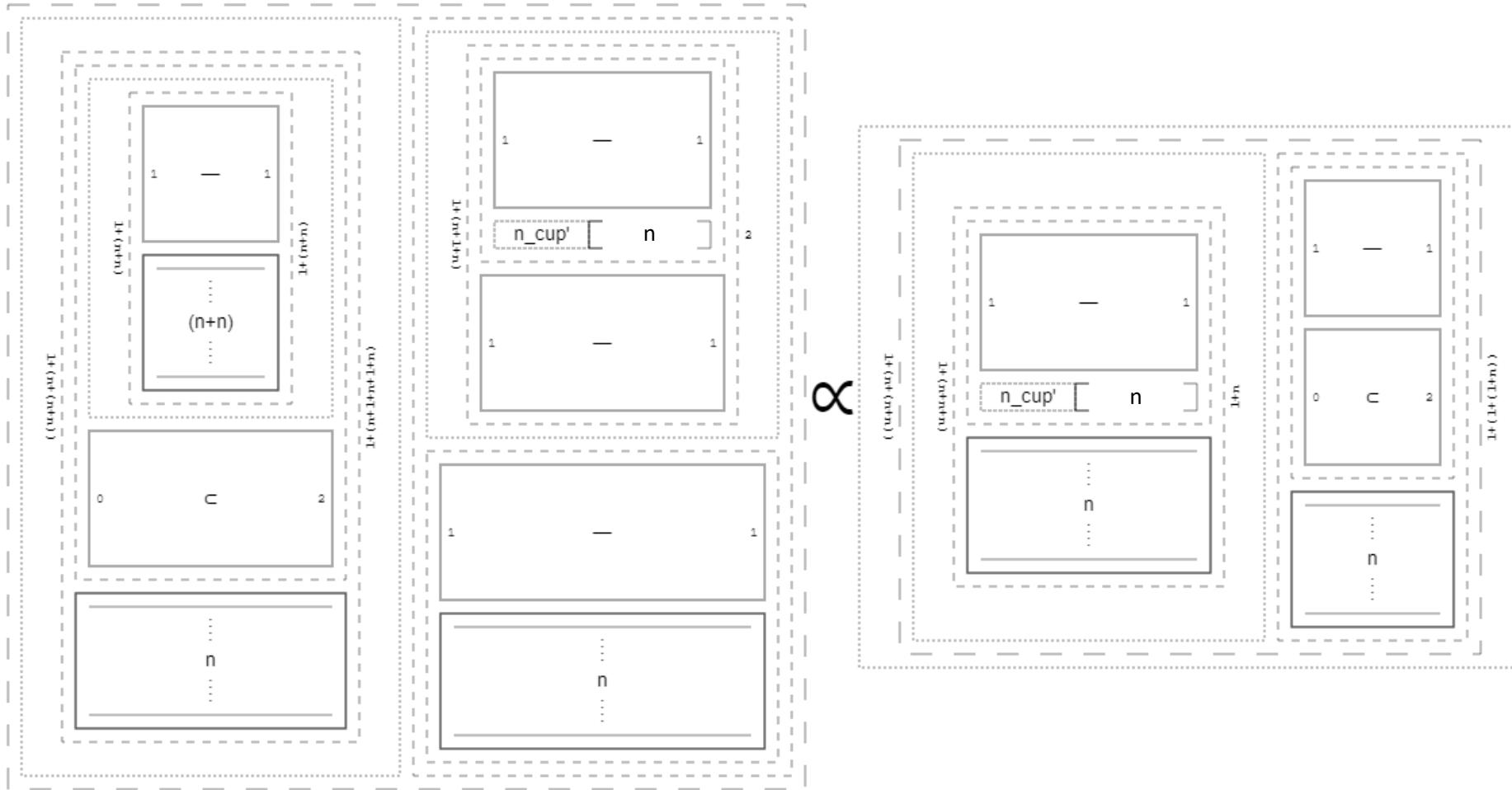
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Why Visualize?

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```

Why Visualize?



Monoidal Categories in Proof Assistants

- Pervasive:
 - Matrices
 - STLC
 - Causal separation diagrams
 - Algebraic reasoning
- Awkward:
 - Need to keep around structural information
 - Don't get nice string diagram representation

Overview

- What is ViCAR?
- Visualization
- Automation
- Diagrammatic Reasoning?

ViCAR

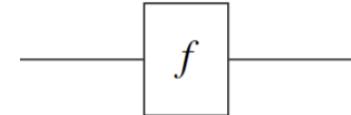
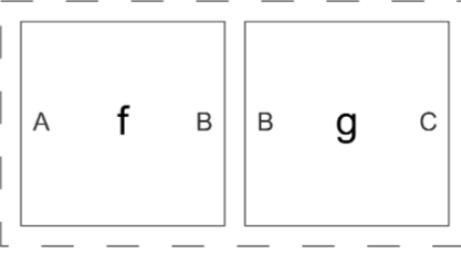
- Common framework for reasoning about monoidal categories in Coq
- Collection of typeclasses describing categorical structure
 - Instantiated with information describing particular (monoidal) category
 - Data and coherence split into separate typeclasses

Categories

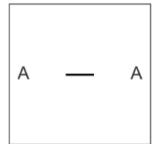
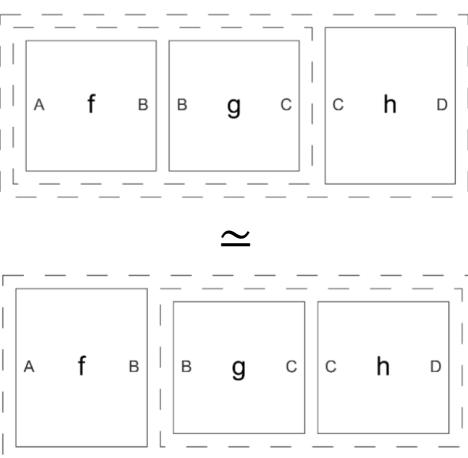
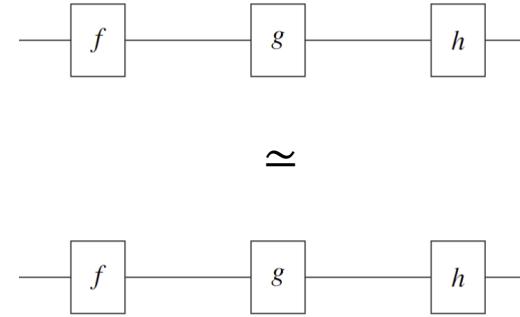
```
Class Category (C : Type) := {  
    morphism (A B : C) : Type  
    where "A ~> B" := (morphism A B);  
  
    (* Morphism equivalence *)  
    c_equiv {A B : C} : relation (A ~> B)  
    where "f ≈ g" := (c_equiv f g);  
  
    compose {A B M : C} :  
        (A ~> B) -> (B ~> M) -> (A ~> M)  
    where "f ∘ g" := (compose f g);  
    (* Diagrammatic compose *)  
  
    c_identity (A : C) : A ~> A  
    where "id_A" := (c_identity A);  
}.
```

```
Class CategoryCoherence {C} (cC : Category C) := {  
    c_equiv_rel {A B : C} :  
        equivalence (A ~> B) cC.(c_equiv);  
  
    compose_compat {A B M : C}  
        (f g : A ~> B) (h j : B ~> M) :  
        | f ≈ g -> h ≈ j ->  
        | f ∘ h ≈ g ∘ j;  
  
    assoc {A B M N : C} (f : A ~> B)  
        (g : B ~> M) (h : M ~> N) :  
        | (f ∘ g) ∘ h ≈ f ∘ (g ∘ h);  
  
    left_unit {A B : C} (f : A ~> B) :  
        id_A ∘ f ≈ f;  
    right_unit {A B : C} (f : A ~> B) :  
        f ∘ id_B ≈ f;  
}.
```

Graphical Language for Categories

Term	Visualization	String Diagram
$f : A \rightsquigarrow B$		
$f \circ g$		

Graphical Language for Categories

Term	Visualization	String Diagram
id_A		—
$f \circ g \circ h$ \simeq $f \circ (g \circ h)$		

Monoidal Categories

```

class MonoidalCategory {C} (cC : Category C) := {
  obj_tensor : C -> C -> C
  | where "x × y" := (obj_tensor x y);
  mor_tensor {A1 B1 A2 B2 : C}
  | (f : A1 ~> B1) (g : A2 ~> B2) :
    A1 × A2 ~> B1 × B2
  | where "f ⊗ g" := (mor_tensor f g);
  mon_I : C
  | where "I" := (mon_I);

  associator (A B M : C) :
    (A × B) × M <~> A × (B × M)
  | where "α_A, B, M" := (associator A B M);

  left_unitor (A : C) : mon_I × A <~> A
  | where "λ_A" := (left_unitor A);

  right_unitor (A : C) : A × mon_I <~> A
  | where "ρ_A" := (right_unitor A);
}.

```

```

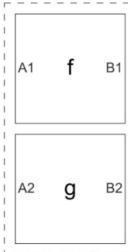
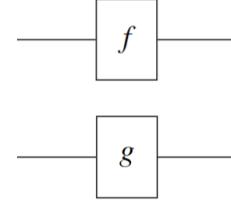
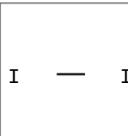
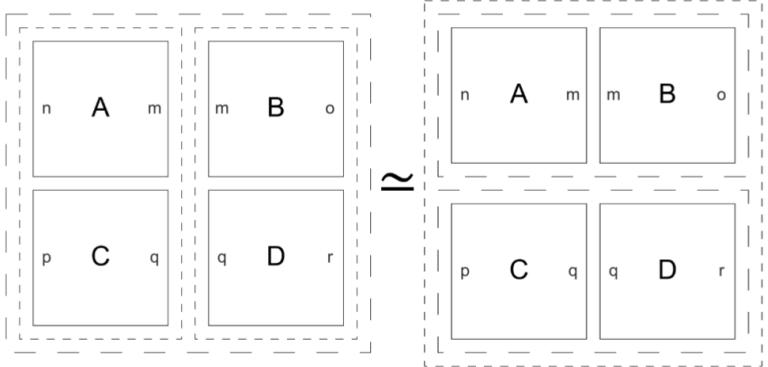
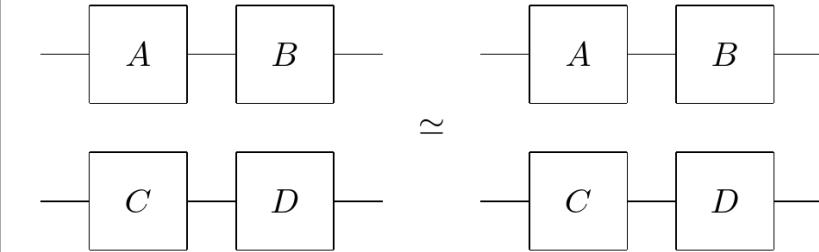
class MonoidalCategoryCoherence {C} (cC : Category C)
{cCh : CategoryCoherence cC} (mc : MonoidalCategory cC) := {
  tensor_id {A1 A2 : C} : (id_A1) ⊗ (id_A2) ≈ id_(A1 × A2);
  tensor_compose {A1 B1 M1 A2 B2 M2 : C}
  | (f1 : A1 ~> B1) (g1 : B1 ~> M1)
  | (f2 : A2 ~> B2) (g2 : B2 ~> M2) :
    (f1 ∘ g1) ⊗ (f2 ∘ g2) ≈ f1 ⊗ f2 ∘ g1 ⊗ g2;
  tensor_compat {A1 B1 A2 B2 : C}
  | (f f' : A1 ~> B1) (g g' : A2 ~> B2) :
    f ≈ f' -> g ≈ g' -> f ⊗ g ≈ f' ⊗ g';

  (* Naturality conditions for α, λ, ρ *)
  associator_cohere {A B M N P Q : C}
  | (f : A ~> B) (g : M ~> N) (h : P ~> Q) :
    α_A, M, P ∘ (f ⊗ (g ⊗ h)) ≈ ((f ⊗ g) ⊗ h) ∘ α_B, N, Q;
  left_unitor_coheres {A B : C} (f : A ~> B) :
  | λ_A ∘ f ≈ (id_I ⊗ f) ∘ λ_B;
  right_unitor_coheres {A B : C} (f : A ~> B) :
  | ρ_A ∘ f ≈ (f ⊗ id_I) ∘ ρ_B;

  (* Coherence conditions *)
  triangle (A B : C) :
  | α_A, I, B ∘ (id_A ⊗ λ_B) ≈ ρ_A ⊗ id_B;
  pentagon (A B M N : C) :
  | (α_A, B, M ⊗ id_N) ∘ α_A, (B × M), N ∘ (id_A ⊗ α_B, M, N)
    ≈ α_(A × B), M, N ∘ α_A, B, (M × N);
}.

```

Graphical Language for Monoidal Categories

Term	Visualization	String Diagram
$f \otimes g$		
id_I		
$A \otimes C \circ B \otimes D$ \cong $(A \circ B) \otimes (C \circ D)$		

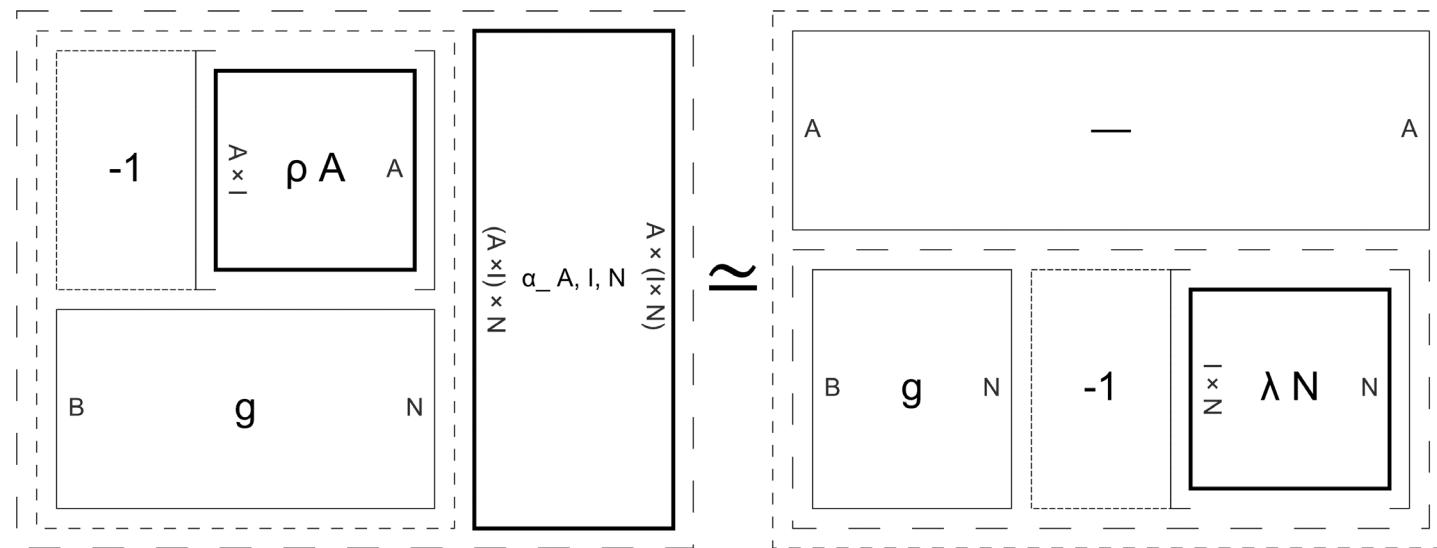
VisCAR

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$$\rho_{A^{-1}} \otimes g \circ \alpha_{A, I, N} \simeq id_A \otimes (g \circ \lambda_{N^{-1}})$$



VisCAR

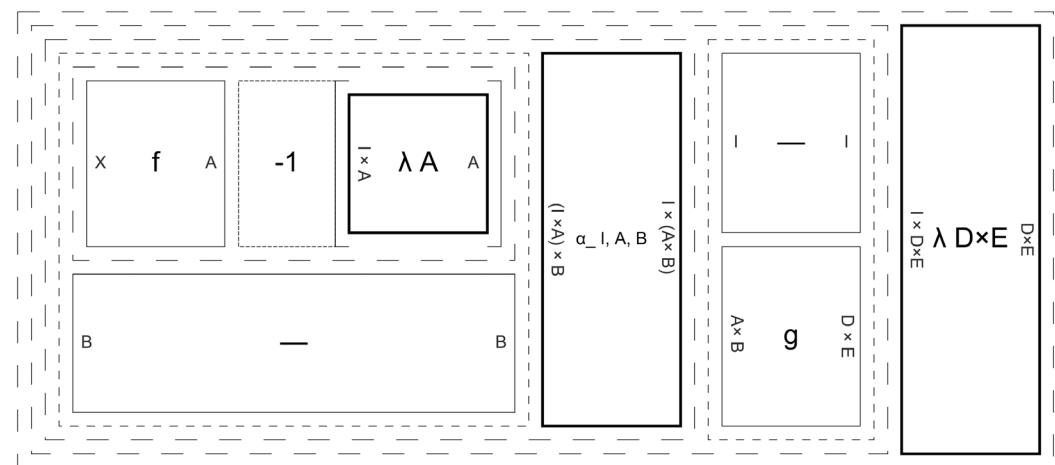
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$$(f \circ \lambda_A^{-1}) \otimes id_B \circ \alpha_I,$$
$$A, B \circ id_I \otimes g \circ \lambda_{(D \times E)}$$

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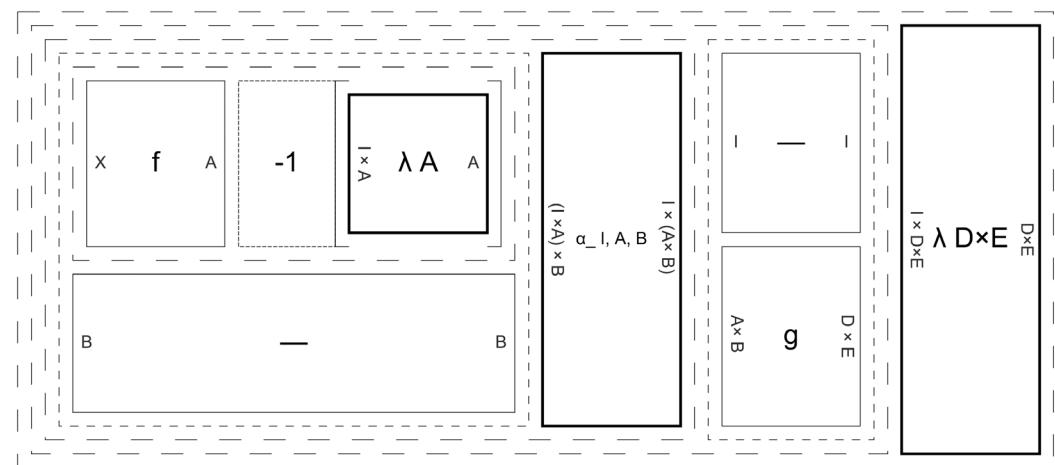
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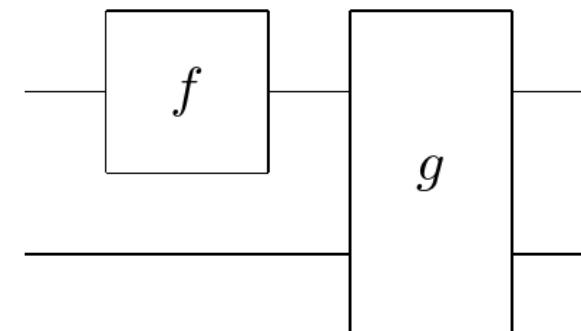
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Automation

- Coq “tactics” — mini-programs that try to advance proof
- Bridge the gap between structural definition and diagrammatic reasoning

Associativity

- `rassoc`, `lassoc`
- `cancel_isos` : cancel isomorphisms with inverses, remove units
- `assoc_rw` : reassociate to rewrite with an existing lemma

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Lemma assoc_rw_example {A B C M N : CC}
  (h : A ~> B) (j : A ~> C) (f : B ~> M) (g : C ~> N) :
  ( $\beta_{\_, \_}$ ,  $\underline{\_}$ )^{-1}  $\circ$  h  $\otimes$  j  $\circ$  f  $\otimes$  g  $\circ$   $\beta_{\_, \_}$ ,  $\underline{\_}$ 
   $\simeq$  (j  $\circ$  g)  $\otimes$  (h  $\circ$  f).
```

Proof.

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assoc_rw braiding_natural.
assoc_rw braiding_natural.
cancel_isos.
rewrite tensor_compose.
reflexivity.
```

Qed.

Associativity

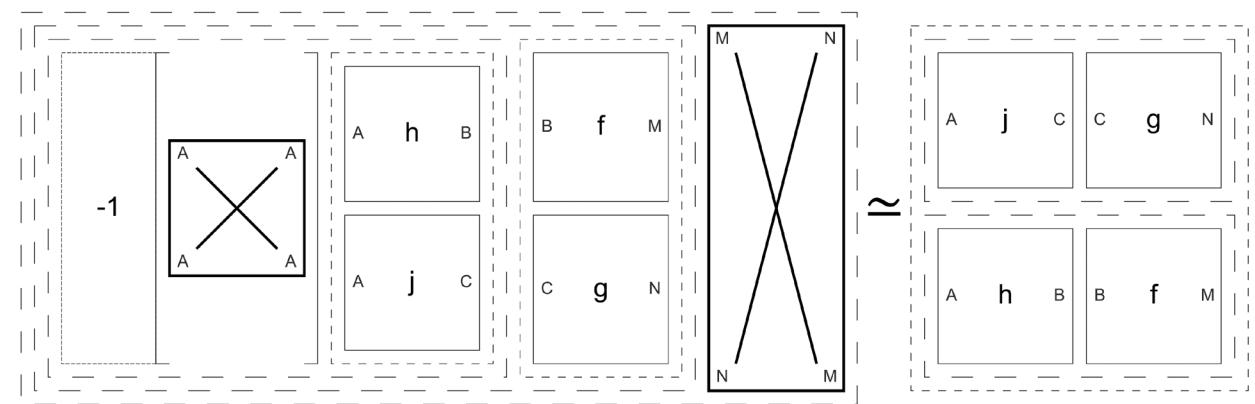
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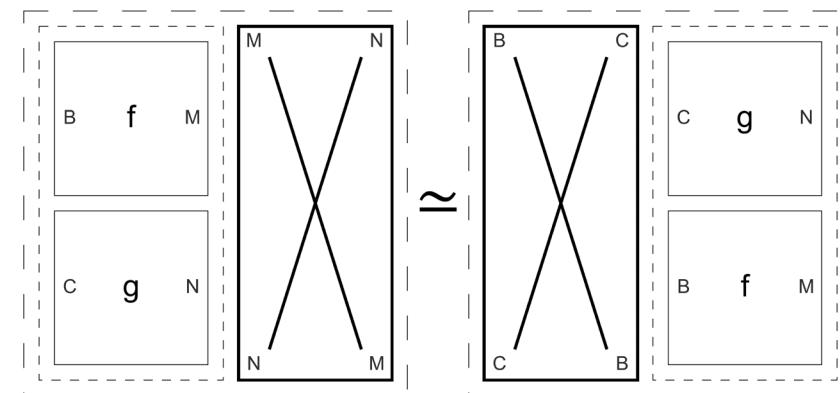
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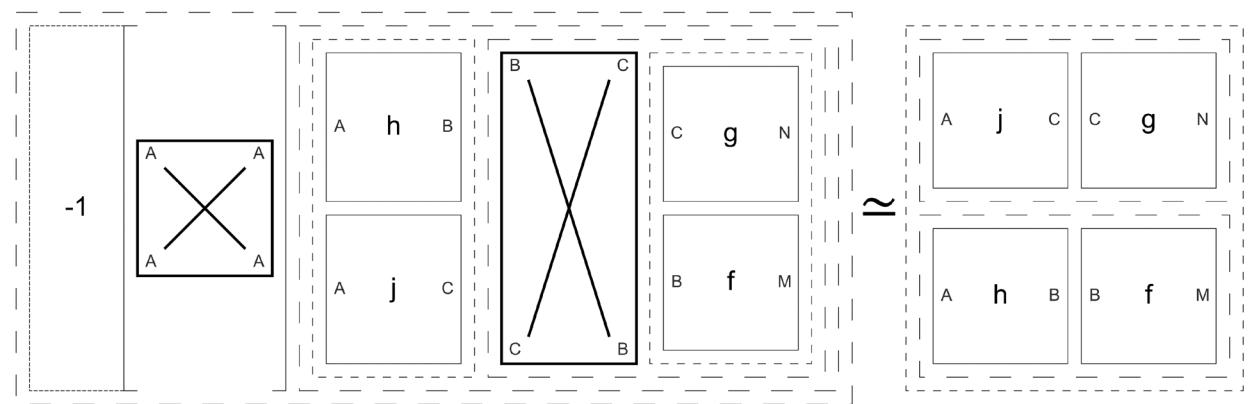
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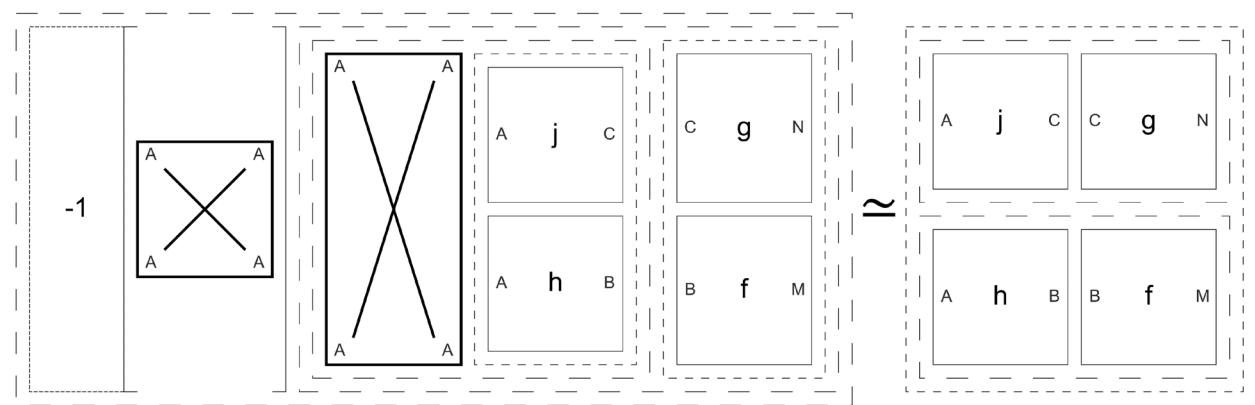
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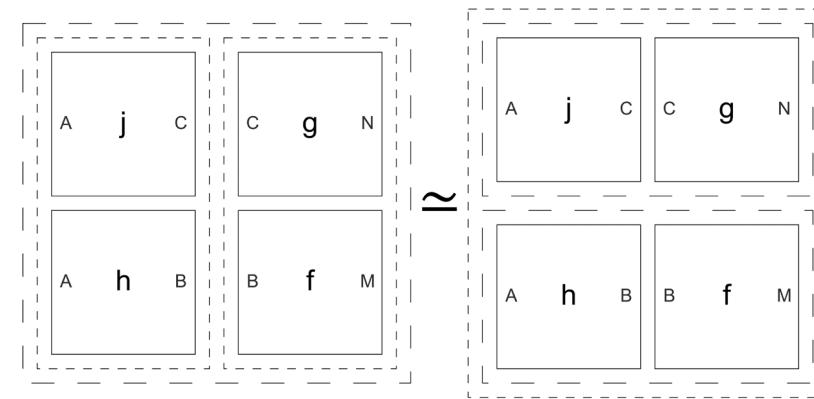
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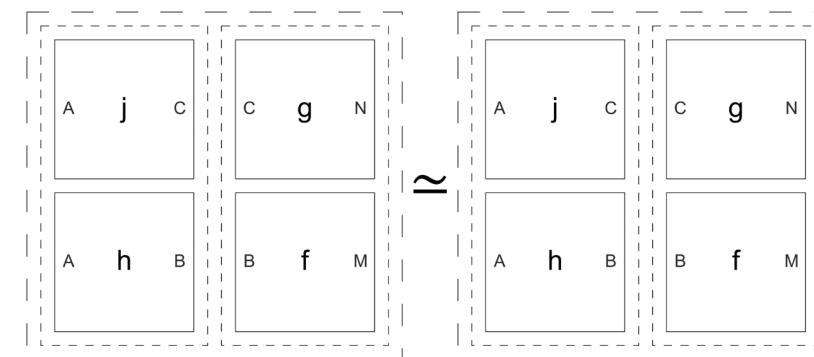
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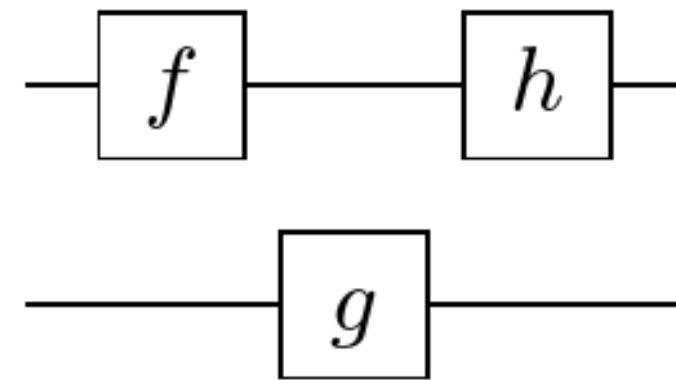
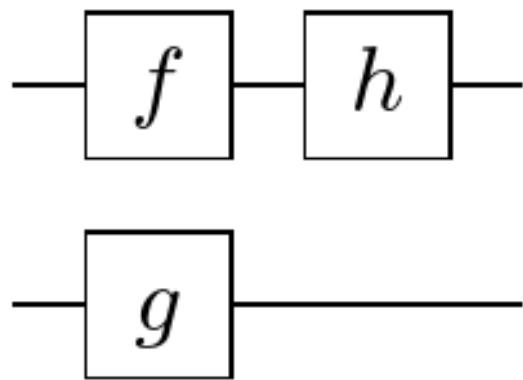
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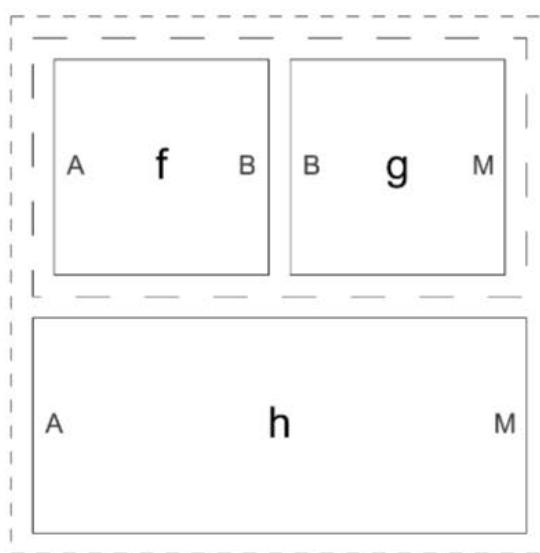
Foliation

- Splitting into “layers” with one non-identity morphism each (“normal-ish” form)

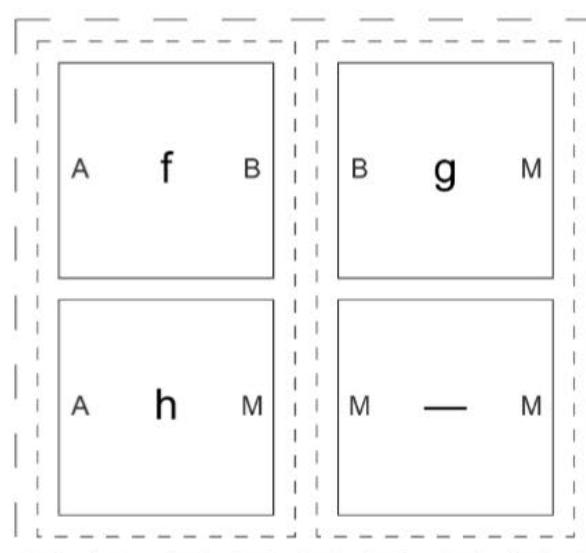


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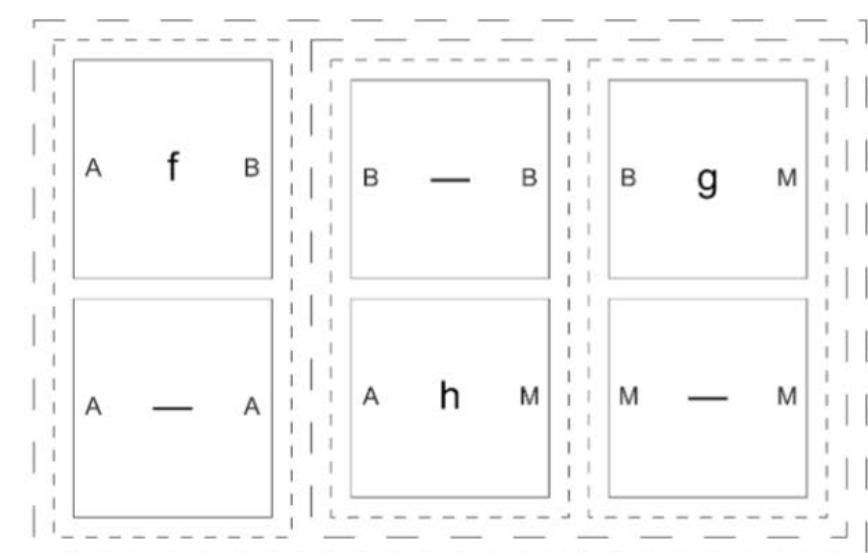
- Splitting into “layers” with one non-identity morphism each (“normal-ish” form)
- Weak foliation: stacks of non-identity morphisms without compositions
- `foliate`, `weak_foliate` [`_LHS` | `_RHS` | `_LRHS`]



(a) Initial state.



(b) Weak foliation.



(c) Foliation.

Diagrammatic Reasoning?

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 - `cancel_isos + rassoc` solves categorical diagrammatic reasoning

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- Automatically handle coherence
- For categories:
 - `cancel_isos + rassoc` solves categorical diagrammatic reasoning
- For monoidal categories... less clear
- Starting point is monoidal coherence
 - Only one structural morphism to reassociate and cancel unit

Monoidal Coherence Tactics

- Proved monoidal coherence (for types with UIP)
- To apply to diagrams with non-structural morphisms, construct intermediate inductive representation directly encoding structure
 - So, we can write functions on morphisms to manipulate structure and prove these functions correct

Monoidal Coherence Tactics

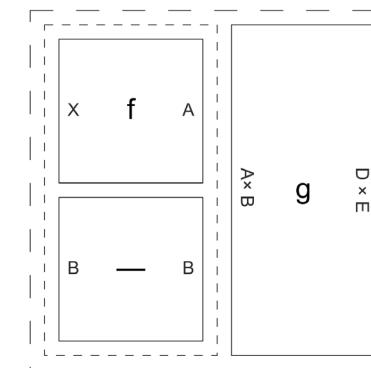
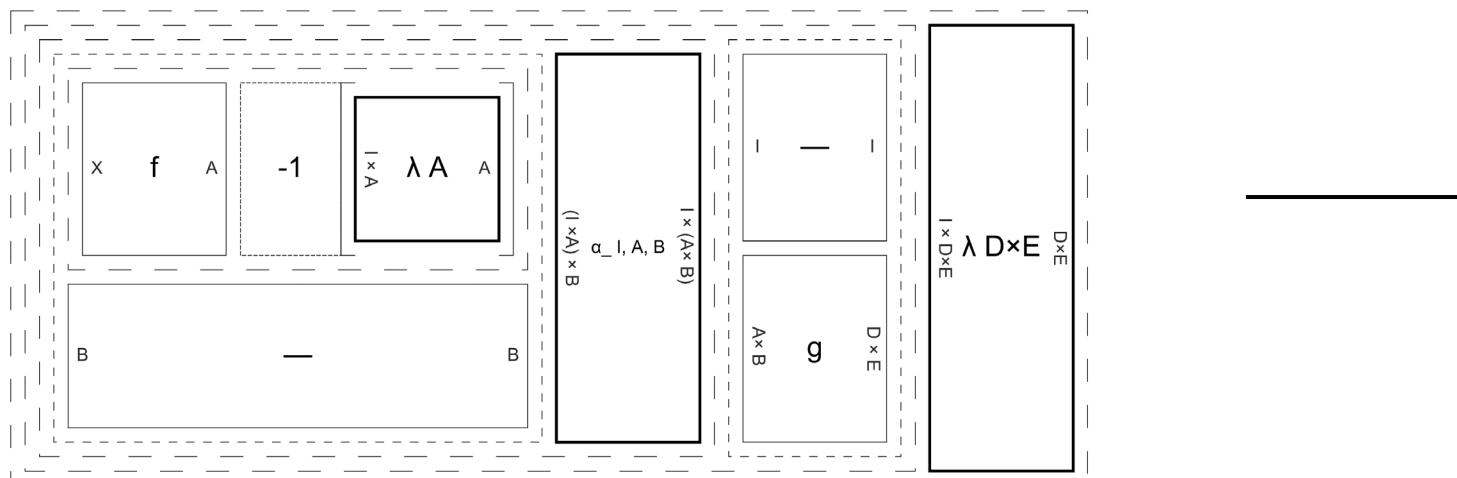
- monoidal tactic: shows morphisms equivalent by computing and comparing their representations in “string diagram form”

Monoidal Coherence Tactics

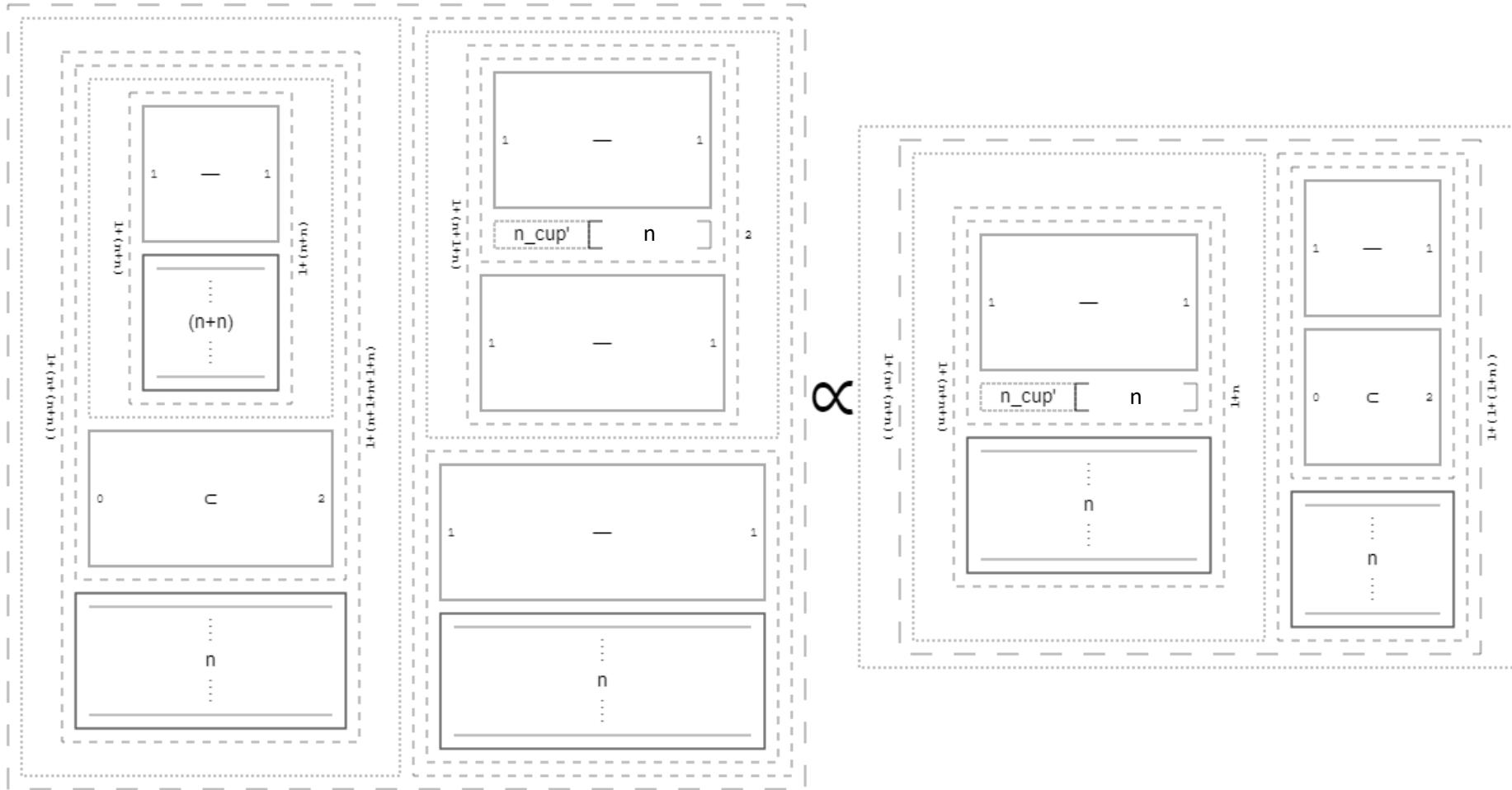
- monoidal tactic: shows morphisms equivalent by computing and comparing their representations in “string diagram form”

$$(f \circ \lambda_{A^{-1}}) \otimes id_B \circ \alpha_{I, A, B} \\ id_I \otimes g \circ \lambda_{(D \times E)}$$

$$[[f, id_B], [g]]$$



Why ViCAR?



Future Directions

- `monoidal_rw` : rewrite up to monoidal structure
 - Visualization hiding structural morphisms
- More category theory, more coherence (braided, symmetric, etc.)
- Support for cast-based developments (likely through automation)
- Interactive graphical proof for true diagrammatic reasoning